

# Valentin Cochet

## Sound Designer

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### Valentin Cochet

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<https://www.valentincochetaudio.fr/>



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### Skills

- Reaper / Live 10 / Pro Tools - Post production, sound design, stereo and surround mixing, recording, music mixing
- Wwise / Fmod - 101, 201, 251 and 301 lessons
- Unity / Unreal Engine - Certified formation on Skilleos
- C# - Audio integration Scripting for Wwise / Fmod
- iZotope RX - Isolate, repair, clean up of audio clips
- Audio recording - Experience as a boom mic operator, field recording.
- Resolve - Video editing
- Windows / Mac OS

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### Experiences

#### Sound Designer/Freelance

July 2022 - Present, Rennes

Worked on a variety of projects from video games, short films, advertisements and podcasts.

#### ProSpec/Stage Technician

April 2019 - April 2020, Montréal

Installation of audiovisual equipment, scenographic assembly for events such as : PY1 with Lune Rouge, Illumi with Cavalia, Dreamhack Montreal 2019 at the Olympic Stadium etc..

#### Internship/Boom Mic Operator

September 2019 - December 2019, Montréal

Sound recording experience during two short films I attended with the artist agency Stephane Belugou

#### Internship/Live Sofar

October 2018, Montreal

Live Sofar internship: assembly / disassembly of a stage and all of the audio equipments required for the show, Live mixing

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### Education

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#### Musitechnic

2017 - 2018, Montreal

Graduated with distinction - Audio and musical production formation

